MATH GLOSSARY

<u>abundant number</u>: A number whose proper factors sum to a number greater than the original number.

<u>acute angle</u>: An angle that measures greater than 0 degrees and less than 90 degrees.

acute triangle: A triangle with all acute angles.

addend: The numbers being added in an addition problem.

angle: Two rays that meet at a common endpoint.

area: The measure of covering inside a figure. It is measured in square units.

<u>array</u>: A rectangular arrangement of objects with an equal number of objects in each row.

Associative Property of Addition: The grouping of the addends does not affect the sum. 6 + (5 + 4) = (6 + 5) + 4

<u>Associative Property of Multiplication:</u> The grouping of the factors does not affect the product .

$$(7 \cdot 4) \cdot 3 = 7 \cdot (4 \cdot 3)$$

average: See mean.

base: (of an exponent) The number used as the factor in exponential form. Example: In 3⁵, the base is 3, the exponent is 5.

<u>base:</u> (of a 3-dimensional object) A plane (2-dimensional) face of a 3-dimensional figure. A cylinder and prism have congruent, parallel bases.

<u>bimodal</u>: A data set that has two modes.

center point: A point that is the same distance from all the points on a circle.

<u>certain</u>: An event will always happen.

<u>chord</u>: A line segment with its endpoints on the circle. Example:



<u>circle</u>: A set of points equidistant from a fixed point called the center.

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circumference: The distance around the circle.

Commutative Property of Addition: The order of the addends does not affect the sum.

$$9 + 7 = 7 + 9$$

<u>Commutative Property of Multiplication</u>: The order of the factors does not affect the product.

$$3 \cdot 4 = 4 \cdot 3$$

compatible number: A number that is easy to work with mentally.

composite number: A number with more than two factors.

congruent: Having **exactly** the same size and same shape.

cone: A three dimensional figure with one vertex and one circular base.



coordinates: An ordered pair of numbers the identify a point on a coordinate grid.

coordinate grid: A 2-dimensional system in which the coordinates of a point are its distances from two perpendicular straight lines called axes.

counting numbers: {1, 2, 3, 4, ...}

<u>cross product</u>: The product of one numerator and the opposite denominator in a pair of equivalent fractions. The cross products of equivalent fractions are equal.

<u>cube</u>: (1) A number raised to the third power. Example: 5^3

or (2) A rectangular prism with six congruent square faces.



<u>cubed</u>: A number raised to the third power.

<u>cylinder</u>: A three dimensional figure with two parallel congruent circular bases connected by a curved lateral surface.

decagon: A ten-sided polygon.

<u>decimal</u>: A number with a decimal point that represents and is equivalent to a fraction with a denominator of 10 or a power of 10.

<u>deficient number</u>: A number whose sum of its proper factors is less than the original number.

denominator: The total number of equal parts in the whole or group.

<u>diameter</u>: A line segment that passes through the center of a circle and has its endpoints on the circle. A diameter is a special chord.



<u>difference</u>: The answer to a subtraction problem.

<u>digit</u>: Any one of the ten symbols 0, 1, 2, 3, 4, 5, 6, 7, 8, 9.

<u>dimensions</u>: (1) The lengths of sides of a geometric figure. (2) the number of coordinates needed to late a point in space. Example: 2–dimensional, 3–dimensional.

<u>Distributive Property</u>: The property that states if you multiply a sum by a number, you will get the same result if you multiply each addend by that number and then add the products. $5 \cdot (6+2) = (5 \cdot 6) + (5 \cdot 2)$

dividend: The total you begin with before fair sharing (dividing).

divisible: One number is divisible by another if their quotient is an integer.

<u>divisor</u>: The number by which another number is being divided. Example: In $56 \div 8$, 8 is the divisor.

dodecagon: A twelve-sided polygon.

edge: The line segment where two faces of a solid figure meet.

edge edge

endpoint: A point at either end of a line segment or a point at one end of a ray.

equally likely: Two or more events that have the same chance or equal probability.

equation: A sentence that two mathematical expressions are equal.

equiangular: All angles of a polygon are equal.

equilateral triangle: A triangle with all sides and angles equal (congruent).

<u>equivalent fractions</u>: Fractions that have the same value. Equivalent fractions name the same or equal part of the whole or group.

<u>even number</u>: A number that can be formed by "making pairs" **OR** A number that is divisible by 2. Even numbers end in 0, 2, 4, 6, or 8.

event: The "thing" that will or will not happen. For example, picking a red marble out of a bag.

<u>expanded form</u>: A way to write numbers that shows the place value of each digit. Example: 378 = 300 + 70 + 8

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expanded notation: The way of writing a number to show the digit in the place value multiplied by the value of the place value. Example: $378 = (3 \cdot 100) + (7 \cdot 10) + (8 \cdot 1)$

exponent: The number that indicates how many times the base is used as a factor.

Examples:

exponential form of a number: A way of writing a number using exponents.

Example: $387 = (3 \times 10^2) + (8 \times 10^1) + (7 \times 10^0)$

expression: A variable or combination of variables, numbers, and symbols that represents a mathematical relationship.

factor: The numbers used in a multiplication problem **OR** A factor of a given number is any number that divides into a given number with *no remainder*.

face: A plane figure that serves as one side of a solid figure.

flip (reflection): A transformation of a figure which flips the figure across a line.

Example:

F.O.O: See order of operations.

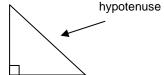
fraction: One or more equal parts of a whole or group.

frequency: The number of times something occurs.

greatest common factor: The largest common factor of two or more numbers.

hexagon: A six-sided polygon.

hypotenuse: In a right triangle, the side opposite the right angle.



Identity Property of Addition: The property that states adding a zero to a given number gives a sum identical to the given number.

Identity Property of Multiplication: The property that states multiplying a given number by 1 gives a product identical to the given number.

impossible: An event that will never happen.

improper fraction: A fraction whose numerator is greater than or equal to its denominator.

infinite: Having no boundaries or limits.

<u>integers</u>: The set of whole numbers and their opposites. $\{...-3, -2, -1, 0, 1, 2, 3, ...\}$

intersect: When lines, rays, or line segments meet or cross at one point.

Example:

irregular polygon: A polygon whose sides and angles are not all equal.

Example:



isosceles triangle: A triangle with at least two sides and their opposite angles equal.

<u>least common denominator</u>: (LCD) The smallest common multiple of the denominators of two or more fractions.

<u>least common multiple</u>: The smallest number, other than zero, that is a multiple of two or more numbers.

<u>leg</u>: In a right triangle, one of two sides that form the right angle.

<u>line</u>: An infinite set of points forming a straight path in two directions.

Example:



<u>line segment</u>: A part of a line defined by two endpoints.

Example:



mean: (average) The sum of the pieces of data divided by the number of pieces of data.

<u>measures of central tendency</u>: Values which include mean, median, and mode that summarize the central value of a set of data.

<u>median</u>: The middle number in a set of data after the numbers are arranged in order, or the mean of two numbers when the set has two middle numbers.

minuend: The number being subtracted from.

mixed number: An expression that contains a whole number and a fraction.

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mode: The number(s) or item(s) that appear most often in a set of data. There can be one mode, many modes, or no mode.

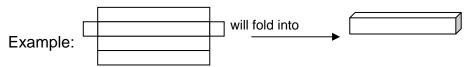
multiple: A multiple of a given number is the product of that number and any natural number (counting number).

<u>multiplicative inverse</u>: Two expressions (including whole numbers, fractions, mixed numbers, decimals, etc.) whose product is one are called reciprocals or multiplicative inverses.

natural numbers: The counting numbers {1, 2, 3, 4, ...}.

<u>negative integer</u>: An integer less than zero. $\{ \dots -4, -3, -2, -1 \}$

<u>net</u>: A 2–dimensional shape that can be folded into a 3–dimensional figure.



nonagon: A nine-sided polygon.

numerator: The number of equal parts you are interested in out of the whole.

<u>obtuse angle</u>: An angle that measure greater than 90 degrees and less than 180 degrees.

obtuse triangle: A triangle with one obtuse angle.

octagon: An eight-sided polygon.

<u>odd number</u>: When you try to put an odd number of things into pairs there is always one leftover **OR** A number that is *not* divisible by 2. Odd numbers end in 1, 3, 5, 7, or 9.

Order of Operations (Fundamental Order of Operations or F.O.O): a rule describing the sequence to use in evaluating expressions. mnemonic is PEMDAS

Parentheses, Exponents, Multiplication or Division (left to right), Addition or Subtraction (left to right).

<u>ordinal numbers</u>: A whole number that names the position of an object in a sequence. Example: first, second, third, etc.

<u>origin</u>: The intersection of the x–and y– axes in a coordinate plane, described by the ordered pair (0,0).

outcome: One of the possible "things" that can happen in a probability experiment.

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<u>outlier</u>: A piece of data much greater or less than the others in a set.

parallel: When lines, line segments, or rays are always the same distance apart.

Example:



parallelogram: A quadrilateral with 2 pairs of parallel and congruent sides.

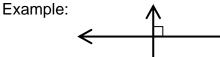
pentagon: A five-sided polygon.

<u>percent</u>: A fraction whose denominator is 100 represented as a number written with a percent sign (%).

perfect number: A number whose sum of its proper factors is equal to the number itself.

peRIMeter: The distance around the RIM of a figure.

perpendicular: When lines, line segments, or rays intersect to form a right angle.



point: An exact location in space represented by a dot.

place value: The value of the position of a digit in a number.

plane: A flat surface that extends infinitely in all directions.

plane figure: A 2-dimensional figure such as a circle, polygon, or angle.

polygon: A closed figure formed from line segments that meet only at their endpoints.

positive integer: An integer greater than zero. {1, 2, 3, 4, ...}

polyhedron: A 3-dimensional figure in which all surfaces are polygons such as prisms and pyramids.

power: An exponent. Example: 4 to the third power = 4^3

<u>prime factorization</u>: A number written as a product of its prime factors.

<u>prime number</u>: A number with two factors: the number 1 and itself.

<u>prism</u>: A three dimensional figure with two congruent parallel bases that are polygons and the remaining faces are parallelograms.

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probability: The chance that an event will or will not happen. Probability can be expressed as a fraction. **probability** = the number of successes the total possible outcomes

product: The answer to a multiplication problem.

proper factor: Factors of a number other than the number itself.

Example: the proper factors of 18 are 1,2, 3, 6, and 9.

proper fraction: A fraction whose numerator is less than its denominator.

protractor: Tool for measuring angles.

<u>pyramid</u>: A 3-dimensional figure whose base is a polygon and all other faces are triangular which meet at a common vertex.

quadrant: One of the four sections of a coordinate grid that are separated by the axes.

quadrilateral: A four-sided polygon.

quotient: The answer to a division problem.

<u>radius</u>: A line segment with one endpoint at the center of a circle and the other endpoint on the circle. Plural is radii.

Example:

<u>random</u>: By chance, with no outcome any more likely than another flipping a coin or rolling a die have random outcomes.

range: The difference between the greatest and least numbers in a data set.

ratio: A comparison of two numbers using division.

ray: A set of points that extends in one direction with one endpoint.

<u>reciprocals</u>: Two expressions (including whole numbers, fractions, mixed numbers, decimals, etc.) whose product is one are called reciprocals or multiplicative inverses.

rectangle: A quadrilateral with 2 pairs of congruent parallel sides and 4 right angles.

rectangular prism: A prism with six rectangular faces.

reduce: To put a fraction into simplest form. Example: $\frac{3}{6} = \frac{1}{2}$

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<u>reflection</u> (flip): A transformation of a figure which flips the figure across a line.

Example:



reflex angle: An angle that measures greater than 180°.

<u>reflexive marks</u>: Symbols on a polygon that show congruent sides and angles, and which sides are parallel.

regular polygon: A polygon with all sides and angles equal (congruent).

Example:







remainder: The number left over when a set of objects is fair shared.

repeating decimal: A decimal that has a sequence of digits that repeats infinitely.

Examples: 0.555... 0.353535... $16.35\overline{35}$

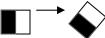
rhombus: A quadrilateral with 2 pairs of parallel sides and 4 congruent sides.

right angle: An angle that measures exactly 90 degrees.

right triangle: A triangle with one right angle.

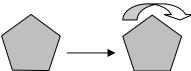
rotation (turn): A transformation of a figure in which the figure is turned around a point.

Example:



<u>rotational symmetry</u>: The ability for a figure to rotate and still look like the original figure.

Example:



<u>sample/survey</u>: A number of people, objects, or events chosen from a given population to represent the entire group.

scalene triangle: A triangle with no sides or angles congruent.

septagon/heptagon: A seven-sided polygon.

<u>side</u>: A line segment connected to other line segments to form a polygon.

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<u>similar figures</u>: Figures that have the same shape but not necessarily the same size.



simplest form: A fraction whose numerator and denominator have no common factor $\frac{1}{2}$ is in simplest form greater than 1.

Example: **<u>slide</u>** (translation): A movement of a figure along a straight line.



solution: A value or values that make an equation true.

Example: 7 + x = 19 the solution is x = 12

sphere: A three dimensional figure with all points the same distance from the center.



square: A quadrilateral with 2 pairs of parallel sides, 4 equal (congruent) sides and 4 right angles.

square root: One of two equal factors of a number. Examples: 7 is the square root of 49 $\sqrt{49} = 7$

square number: The product of a number multiplied by itself.

standard form: The form of a number written with one digit for each place value.

Examples: 378 24, 788 1,252,645

straight angle: An angle that measures exactly 180 degrees.

subtrahend: The number **being subtracted**.

sum: The answer to an addition problem.

symmetry: See line symmetry and rotational symmetry.

term: A number, variable, product, or quotient in an expression.

terminating decimal: A decimal number which ends (terminates).

tessellation: A covering of a plane without overlaps or gaps using combinations of congruent figures.

transformation: A rule for moving every point in a plane figure to a new location. See translation, rotation, and reflection.

translation (slide): A movement of a figure along a straight line. Example:
trapezoid: A quadrilateral with exactly one pair of parallel sides.
right trapezoid isosceles trapezoid
triangle: A three-sided polygon.
turn (rotation): A transformation of a figure in which the figure is turned around a point. Example:
turn symmetry: See rotational symmetry.
<u>twin prime numbers</u> : Two prime numbers that are also consecutive odd numbers. Example: 3 and 5
unique number (#1): The number 1 has only one factor. (It is therefore unique.)
<u>unit fraction</u> : A fraction with one as the numerator. Examples: $\frac{1}{3}$, $\frac{1}{5}$, $\frac{1}{8}$
<u>variable</u> : A symbol, usually a letter, that represents a value that can change.

vertex: The point where two rays meet to form an angle. Plural is vertices.

 $\underline{\textit{vinculum}} \colon$ A symbol used to show that decimals repeat infinitely.

Examples: $1.487\overline{487}$ $0.57\overline{57}$

whole numbers: The set of counting numbers and zero. {0, 1, 2, 3, ...}

word form: The written form of a number. Example: 378 is three hundred seventy-eight

Zero Property of Multiplication: The property that states the product of any number and zero is zero.

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