

## ART SCOPE AND SEQUENCE

### GRADES K – 5

2016 – 2017

Art is offered in grades Kindergarten through five as a forty-five minute class within a six-day rotation from September through June. The Gifted and Talented Art Program is a before school program that is offered in grades four and five, and continues in grades six through eight.

#### Kindergarten

##### **Unit 1: The Language of Art**

- Recognize and apply the following vocabulary when creating and critiquing works of art: color, line, shapes, primary and secondary colors.
- Describe and respond to works of art.

##### **Unit 2: Three-Dimensional Art**

- Use tools and materials safely.
- Develop perceptual, motor and technical skills applicable to the creation of three-dimensional artworks.
- Apply introductory sculptural skills such as: cut, glue, fold, model, and assemble.

##### **Unit 3: Two-Dimensional Art**

- Use tools and materials safely.
- Develop perceptual, motor, and technical skills applicable to the creation of two-dimensional artworks.
- Apply introductory drawing and painting skills.

##### **Unit 4: Color Applications**

- Use the color wheel to demonstrate a basic understanding of mixing colors.
- Create two-dimensional and/or three-dimensional artwork that examines the use of color.

#### Grade 1

##### **Unit 1: The Language of Art**

- Recognize and apply the following vocabulary when creating and critiquing works of art: shapes, color, line, primary and secondary colors.
- Describe and respond to works of art.

##### **Unit 2: Three-Dimensional Art**

- Use tools and materials safely.
- Develop perceptual, motor and technical skills applicable to the creation of three-dimensional artworks.
- Create three-dimensional artwork using materials such as paper, found objects, wood, fiber, or modeling compound.

##### **Unit 3: Two-Dimensional Art**

- Use tools and materials safely.
- Develop perceptual, motor, and technical skills applicable to the creation of two-dimensional artworks.
- Learn and apply introductory drawing and painting skills.

##### **Unit 4: Color Applications**

- Use the color wheel to demonstrate a basic understanding of mixing colors.

- Create two-dimensional and/or three-dimensional artwork that examines the use of color.

## **Grade 2**

### **Unit 1: The Language of Art**

- Recognize and apply the following vocabulary when creating and critiquing works of art: shape, color, landscape, line, pattern, portrait, primary and secondary colors, warm and cool colors, and texture.
- Identify and respond to works of art using the elements of art.

### **Unit 2: Three-Dimensional Art**

- Use tools and materials safely.
- Develop skills and techniques applicable to the creation of three-dimensional artworks.
- Create three-dimensional artwork using materials such as paper, found objects, Paris craft, paper mache, wood, modeling compound, and fiber.

### **Unit 3: Two-Dimensional Art**

- Use tools and materials safely.
- Apply the elements of art when creating a painting and drawing.

### **Unit 4: Color Applications**

- Use the color wheel to demonstrate a basic understanding of mixing colors.
- Create two-dimensional and/or three-dimensional artwork that explores the use of color.
- Mix primary colors to create secondary colors.

## **Grade 3**

### **Unit 1: The Language of Art**

- Recognize and apply the following vocabulary when creating and critiquing works of art: color, landscape, line, pattern, portrait, primary and secondary colors, rhythm and movement, shapes, balance, texture, warm and cool colors.
- Articulate an aesthetic response to works of art.
- Critique works of art using the elements of art and principles of design.

### **Unit 2: Three-Dimensional Art**

- Use tools and materials safely.
- Develop skills and techniques applicable to the creation of three-dimensional artworks.
- Create three-dimensional artwork using materials such as paper, found objects, Paris craft, paper mache, wood, fiber, or modeling compound.

### **Unit 3: Two Dimensional Art**

- Use tools and materials safely.
- Apply the elements of art and principles of design when creating a two-dimensional work of art.

### **Unit 4: Color Applications**

- Use the color wheel to demonstrate a basic understanding of mixing colors.
- Create two-dimensional and/or three-dimensional artwork that explores the use of color.

## **Grade 4**

### **Unit 1: The Language of Art**

- Recognize and apply the following vocabulary when creating and critiquing works of art: abstract, color, landscape, line, pattern, portrait, positive and negative space, primary and secondary colors, print, value, shadow, shapes, still life, balance, symmetry, overlap, foreground, texture, tints and shades, warm and cool colors.
- Use the process of critique to describe, analyze, interpret, and judge artworks.

- Identify different genres and styles when critiquing works of art.
- Use the 4-step critique process.

**Unit 2: Three-Dimensional Art**

- Use tools and materials safely.
- Develop skills and techniques applicable to the creation of three-dimensional artworks.
- Create three-dimensional artwork using materials such as paper, Paris craft, paper mache, found objects, wood, fiber, or modeling compound.
- Develop creative solutions to sculptural design problems.

**Unit 3: Two Dimensional Art**

- Recognize and apply the following vocabulary when creating and critiquing works of art: color, shadow, still life, symmetry, overlap, foreground, landscape, abstract, positive and negative space, print, value, line, pattern, portrait, primary and secondary colors, shapes, balance, texture, tints and shades, warm and cool colors.
- Articulate an aesthetic response to works of art.
- Critique works of art using the elements of art and principles of design.

**Unit 4: Color Applications**

- Use the color wheel to demonstrate an understanding of color theory.
- Apply the elements of art when creating a work of art.
- Create two-dimensional and/or three-dimensional artwork that explores the use of color.

**Grade 5**

**Unit 1: The Language of Art**

- Recognize and apply the following vocabulary when creating and critiquing works of art: abstract, color, landscape, line, pattern, portrait, positive and negative space, primary and secondary colors, print, value, shadow, shapes, still life, balance, symmetry, overlap, foreground, texture, tints and shades, warm and cool colors.
- Use the process of critique to describe, analyze, interpret, and judge artworks.
- Identify different genres and styles when critiquing works of art.
- Use the 4-step critique process.
- Identify careers in the Visual Arts.

**Unit 2: Three-Dimensional Art**

- Use tools and materials safely.
- Develop skills and techniques applicable to the creation of three-dimensional artworks.
- Create three-dimensional artwork using materials such as paper, paper mache, found objects, wood, Paris craft, fiber, or modeling compound.
- Develop creative solutions to sculptural design problems.
- Identify examples from master sculptors that relate to their projects.

**Unit 3: Two-Dimensional Art**

- Use tools and materials safely.
- Apply the elements of art and principles of design when creating a work of art.
- Develop skills and techniques applicable to the creation of two-dimensional artworks.
- Create two-dimensional artwork such as abstract, landscape, still life, and/or portrait.
- Identify examples from master artists that relate to their projects.
- Recognize and apply the following vocabulary when creating and critiquing works of art: color, landscape, line, pattern, portrait, primary and secondary colors, shapes, balance, texture, tints and shades, warm and cool colors.

- Articulate an aesthetic response to works of art.
- Critique works of art using the elements of art and principles of design.

**Unit 4: Color Applications**

- Use the color wheel to demonstrate an understanding of color theory.
- Apply the elements of art and principles of design when creating a work of art.
- Create two-dimensional and/or three-dimensional artwork that explores the use of color.