



SCHEDULE AT A GLANCE

Staff day: 7:45-3:06 -



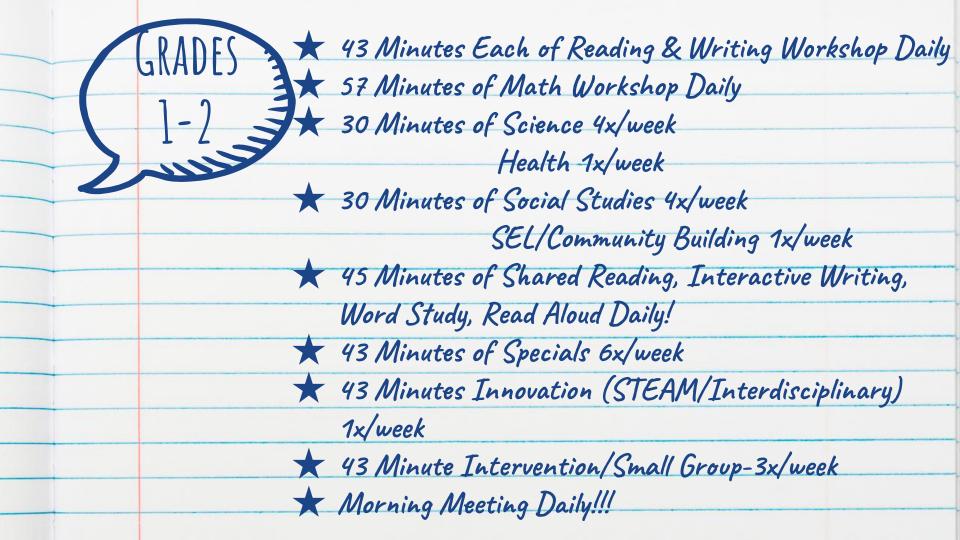
Lunch and Recess=43 minutes





HIGHLIGHTS FOR OUR NEW SCHEDULE **Instructional Subjects** Reading Workshop New Schedule **Writing Workshop** (9) 43-minute periods for Math Workshop specials, lunch, and a New Science 4x per week STEAM flex period Health 1x per week This means our students are SS 4x per week receiving 29 more minutes of **SEL/Community** instruction each day or 145 Specials 6 periods per week minutes each week! PLUS-Innovation-STEAM Period

43 Minutes each of Reading, Writing, and Math Workshop Daily! 43 Minutes for Play, Shared Reading, Interactive Writing and more... Daily! 43 Minutes Science/SS alternating units Daily! * 43 Minutes of specials 6 times per week * Read Aloud Daily! * Innovation (STEAM-Interdisciplinary) Period 1x/week Intervention/Small Group-3x/Week * Morning Meeting Daily!!!

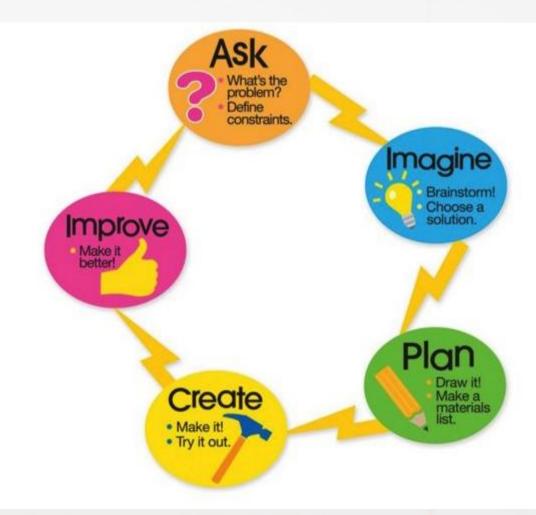


* 57 Minutes Each of Reading, Writing, and Math Workshop Daily 43 Minute Science 4x/week Health 1x/week * 43 Minute Social Studies 4x/week SEL/Community Building 1 x/week 43 Minute Specials 6x Weekly * 43 Minute Innovation (STEAM/Interdisciplinary) Period 1x/Week 43 Minute Intervention/Small Group- 3x/Week Morning Meeting Daily!

STEAM INNOVATION PERIOD

- * Elementary Schedule Design
- District Initiative of Interdisciplinary Learning Experiences: (STEAM for Teachers & Students)
- ★ Work with Crayola CreatED
- * School Creative Leadership Teams
- * Opportunities to Practice Critical Thinking Skills & Problem Solving
- New and Additional Learning Standards
 - O Computer Science
 - 0 SEL

THE ENGINEERING DESIGN PROCESS

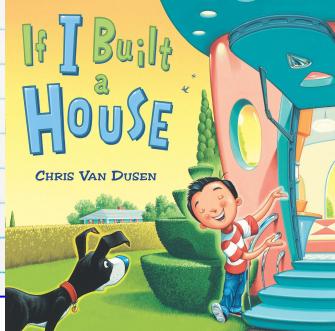




STEAM INNOVATION PLANS

	Unit 1	Unit 2	Unit 3	Unit 4	Unit 5
K/1	K/1 Innovation Introduction	K/1 Storybook Start	K/1 Intro to Coding	K/1 Community Problem Solving	K/1 Design
2/3	2/3 Innovation Introduction	2/3 Storybook Start	2/3 Intro to Coding	2/3 Community Problem Solving	<u>2/3 Design</u>
4/5	4/5 Innovation Introduction	4/5 Storybook Start	4/5 Intro to Coding	4/5 Community Problem Solving	4/5 Design





Project Summary:

(Note: it is recommended that this unit be aligned with the Shelter/Basic Needs unit for kindergartners.)

Students will read the book *If I Built a House* by Chris Van Dusen. Then, students will use the design loop model to develop/design floor plans and a 3D model for their ideal house.

INNOVATION IN ACTION

- Literature Based
 - In addition to "If I Built a House", students hear "In It Together: A Story of Fairness" by Kristin Johnson
 - · Discuss characters actions and feelings
 - · Discuss how to work together in groups
 - · Make a pledge to work together
- · Discuss wants and needs for a house
 - · Design a house and floorplan
 - · First Grade Challenge: 3 adults, 3 children, 5 rooms
- · Build a 3D house that can stand
 - · Review names of 3D shapes
 - · Work together to build one house
 - · Graph of which shapes we used
- · Share each other's houses and reflect



TAKEAWAYS

- Demonstration of leadership
 - Student leadership looks a variety of ways
 - Taskmaster
 - Including others
 - Thinking through the process
- Engineering and Design Process
 - · Asked questions throughout process
 - · Had to change their plan based on restraints
 - · Debated wants vs. needs
 - Found shapes that were more stable for construction
 - · Reflection

- Collaboration
 - Make sure everyone is included and participating
 - · Listen to each other
 - · Compromise take a little bit of my ideas and combine with a little bit of your ideas
- · The Joy of Learning
 - · Laughter
 - Ability to fail and take risks

FINAL THOUGHTS

Thank you to all of the teachers & administrators who have helped create the new schedule.

We are excited to have our elementary students & teachers back in school full time to maximize this experience!